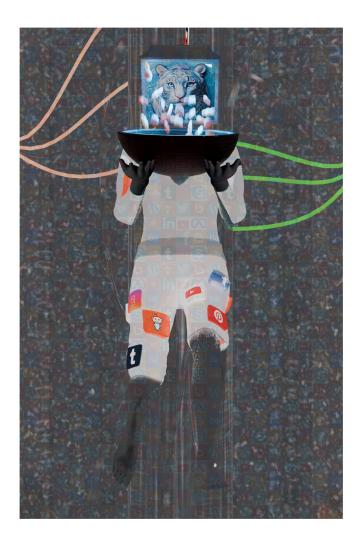
COMPUTALA

LCB Depot's exhibition & events programme highlights work from different creative practices every month.

This month the focus is on digital art with <u>@newmediaartclub</u>'s computala exploring art with the internet, with work from established professionals and emerging creatives. Exhibitions and events run from **13**th – **31**st **January 2025**

Find out more <u>@lcbdepot</u> or at <u>lcbdepot.co.uk/event/computala/</u>



Virtue Bots and Vice Machines

Shanique Thompson

Drawing from the "Cardinal Virtues" (moral values), this title presents robots

representing virtues and vices as opposing and interacting forces, each striving for dominance over the internet landscape. Reflecting on the artists own exploration and personal experience, or lack of. Virtues and vices of the internet and personifying the troll, the notifier, the social media and the meme. Utilising tools for digital fashion, 3D modelling and gaming as lenses to explore engagement with the internet as a creative. These works are



intended to be fuzzy/pixelated in areas like the obscure hard to define areas of the internet.

Artist Bio

Currently a PHD Candidate bringing together her diverse set of skills and experiences in design, education, archives, game design, textiles, and digital 3D modelling. Her interest in digital fashion intersects with her curiosity about materiality, Textiles, Extended Realities, Immersion and fashion's relationship with ethics and the environment. Thriving on challenges, Thompson possess a passion for learning, teaching, project planning, sewing, cosplay, digital fashion design, and the intricate world of digital 3D modelling.

<u>@LingBytes</u>

